



# M262实现通过OPC通讯传输数组流程

硬件平台：2个TM262M控制器

软件平台：Machine Expert 2.0.2

基本配置步骤：

- 1.以TM262M35为服务器，建立通讯区
- 2.以TM262M25为客户端，调用OpcUaHandling 库
- 3.通过建立的变量测试读写效果

打开软件machine expert, 新建一个TM262M35项目, 作为服务器, 在GVL中创建数组变量, 新建POU中调用数组变量,新建Symbol Configuration,并勾选需要读写的数组变量

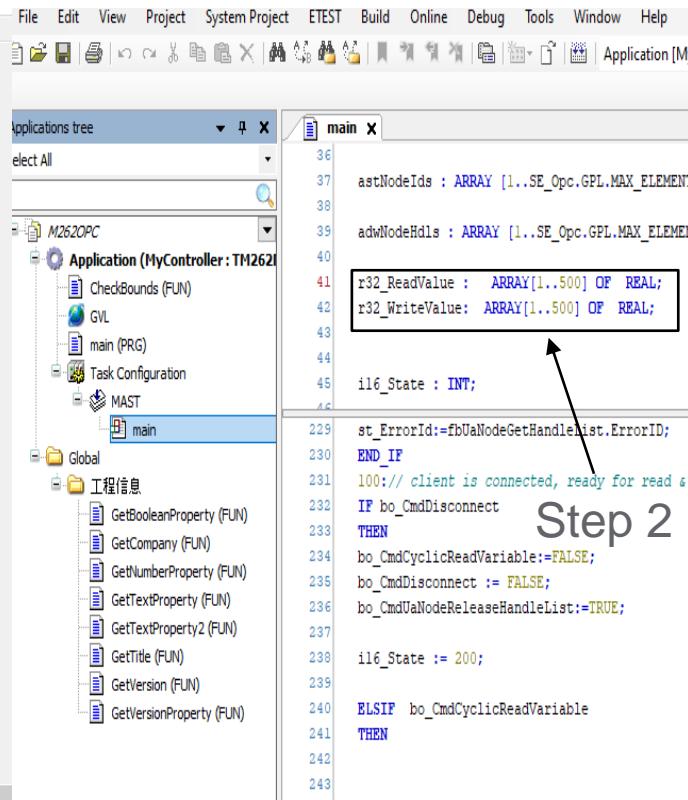
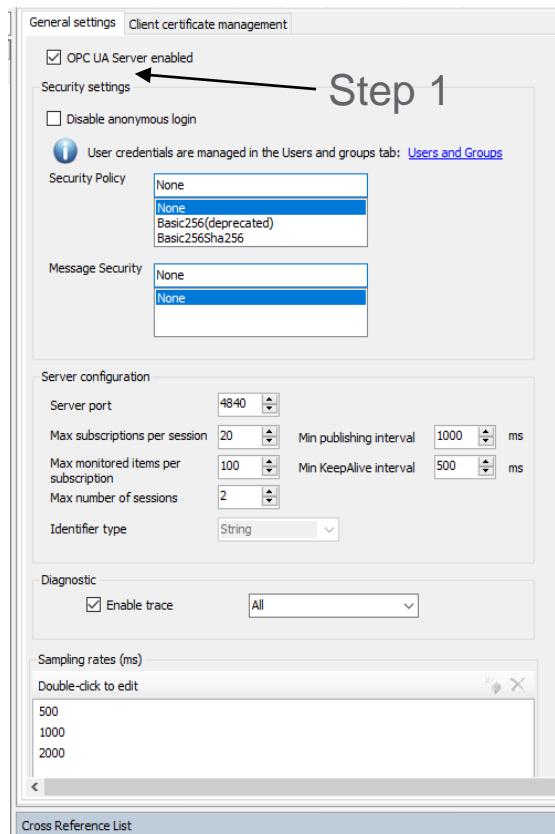
The image shows three windows from the SIMATIC Manager interface:

- GVL X** (Global Variable List): Shows declarations for `r32_act_vel` and `r32_set_vel` as arrays of type `REAL` with a size of `1..500`. The declaration is enclosed in `VAR_GLOBAL` and `END_VAR` blocks.
- SR\_Main X** (Program SR\_Main): Shows the main program structure. It includes a `VAR` block with a variable `il6_a :INT;`, a `FOR` loop from `il6_a:=1` to `500`, a `DO` block, and an assignment statement `gvl.r32_act_vel[il6_a]:=gvl.r32_set_vel[il6_a];`. The loop is closed with an `END_FOR` block.
- Symbol Configuration X**: Shows the `GVL` symbol table with two entries: `r32_act_vel` and `r32_set_vel`, both of type `ARRAY [1..500] OF REAL`. The `Access Rights` column shows checkboxes for `Read` and `Write`.

Arrows indicate the flow of the process:

- Step 1**: An arrow points from the `GVL X` window to the `VAR` block in the `SR_Main X` window.
- Step 2**: An arrow points from the assignment statement in the `SR_Main X` window to the `GVL` entry in the `Symbol Configuration X` window.
- Step 3**: An arrow points from the `GVL` entry in the `Symbol Configuration X` window back to the `GVL X` window.

打开machine expert,新建TM262M25作为OPC客户端, 激活OPC UA Server enable, 创建主程序main, 并建立圈中的读写数组变量,编写读写数组程序



Step 3

Step 4

```
astNodeAddInfos_Read[1].AttributeID := SE_Opc.UAAttributeID.UAAI_Value;
astNodeAddInfos_Read[1].IndexRangeCount := 1;
astNodeAddInfos_Read[1].IndexRange[1].StartIndex:=0;
astNodeAddInfos_Read[1].IndexRange[1].EndIndex:=499;
astVariables_Read[1].etNodeDataType := SE_Opc.ET_VarType.UATypeFloat;
astVariables_Read[1].pbyBuffer := ADR(r32_ReadValue);
astVariables_Read[1].udiBufferSize := SIZEOF(r32_ReadValue);
```

```
astNodeAddInfos_Read[1].AttributeID := SE_Opc.UAAttributeID.UAAI_Value;
astNodeAddInfos_Read[1].IndexRangeCount := 1;
astNodeAddInfos_Read[1].IndexRange[1].StartIndex:=0;
astNodeAddInfos_Read[1].IndexRange[1].EndIndex:=499;
astVariables_Read[1].etNodeDataType := SE_Opc.ET_VarType.UATypeFloat;
astVariables_Read[1].pbyBuffer := ADR(r32_ReadValue);
astVariables_Read[1].udiBufferSize := SIZEOF(r32_ReadValue);
```

## 下载程序后，执行opc通讯并监控数组变量数值的变化

main.r32_ReadValue	ARRAY [1..500] OF REAL
main.r32_WriteValue	ARRAY [1..500] OF REAL
r32_WriteValue[1]	REAL
r32_WriteValue[2]	REAL
r32_WriteValue[3]	REAL
r32_WriteValue[4]	REAL
r32_WriteValue[5]	REAL
r32_WriteValue[6]	REAL
r32_WriteValue[7]	REAL
r32_WriteValue[8]	REAL
r32_WriteValue[9]	REAL
r32_WriteValue[10]	REAL
r32_WriteValue[11]	REAL
r32_WriteValue[12]	REAL
r32_WriteValue[13]	REAL
r32_WriteValue[14]	REAL
r32_WriteValue[15]	REAL
r32_WriteValue[16]	REAL
r32_WriteValue[17]	REAL
r32_WriteValue[18]	REAL
r32_WriteValue[19]	REAL
r32_WriteValue[20]	REAL



客户端发送变量

Expression	Type	Value
r32_act_vel	ARRAY [1..500] OF REAL	
r32_set_vel	ARRAY [1..500] OF REAL	
r32_set_vel[1]	REAL	0
r32_set_vel[2]	REAL	1
r32_set_vel[3]	REAL	2
r32_set_vel[4]	REAL	3
r32_set_vel[5]	REAL	4
r32_set_vel[6]	REAL	5
r32_set_vel[7]	REAL	6
r32_set_vel[8]	REAL	7
r32_set_vel[9]	REAL	8
r32_set_vel[10]	REAL	9
r32_set_vel[11]	REAL	10
r32_set_vel[12]	REAL	11
r32_set_vel[13]	REAL	12
r32_set_vel[14]	REAL	13
r32_set_vel[15]	REAL	14
r32_set_vel[16]	REAL	15
r32_set_vel[17]	REAL	16
r32_set_vel[18]	REAL	17
r32_set_vel[19]	REAL	18
r32_set_vel[20]	REAL	19

服务器接受变量